## COMPUTER SCIENCE I

## Exercise 5

1. Write a program which prints all factors of number n . The code which prints the factors should be placed inside a function. Print information if n is a prime number.
2. Modify the program in such a way that it finds all prime numbers inside a range $1 . . \mathrm{m}$. Modify function which prints factors so it only returns information that a number is a prime number or not.
3. Write a program to see how you can use pointers and arrays:

- declare integer variable d;
- initialize d with 10 ;
- declare integer pointer $p$;
- initialize pointer $p$ with the address of the variable $d$ ( $p$ points to $d$ );
- print value of d and value which is pointed by p (use operator *);
- change value of d to 20 ;
- print value of $d$ and value which is pointed by p;
- change value pointed by p;
- print value of $d$ and value which is pointed by p;
- print address of $d$ and value of the pointer $p$ (remember that pointer stores the address); (use printf function, e.g..: printf( "\%p", \&d);
- declare array tab of integers with two elements; (int tab[2];)
- initialize elements of the array with: 333 and 444;
- assign to the pointer p address of the array tab;
- fill the following table:

| address of the variable (L-value) | name of the variable | value of the variable (R-value) |
| :--- | :---: | :--- |
| $\% \mathrm{p}$ | d | $\% \mathrm{~d}$ |
| $\% \mathrm{p}$ | p | $\% \mathrm{p}$ |
| $\% \mathrm{p}$ | $\mathrm{p}[0]$ | $\% \mathrm{~d}$ |
| $\% \mathrm{p}$ | t | $\% \mathrm{p}$ |
| $\% \mathrm{p}$ | $\mathrm{t}[0]$ | $\% \mathrm{~d}$ |
| $\% \mathrm{p}$ | $\mathrm{t}[1]$ | $\% \mathrm{~d}$ |

- find the distance (in bytes) between addresses of the first and the second element of the table tab

